**EE/CprE/SE 491 WEEKLY REPORT 2** 

02/07/2022 - 02/13/2022

**Group Number: 6** 

**Project Title: JA Time Management App** 

**Client: Jewels Academy** 

Faculty Advisor: Rachel Ann Shannon

**Team Members - Role:** 

Adrian Van Der Veer - Team Organization

Olusola Ogunsola - UI Design

**Ben Hourigan - File Consistency/Organization** 

**Christopher Burgos - Client interaction** 

**Theron Gale - Individual Component Design** 

# Weekly Summary:

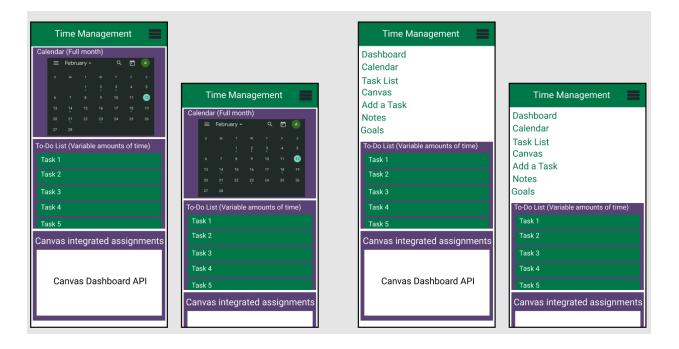
This week we learned a lot about our client as well as the founder. We had a very informative conversation with our founder on what they are looking to get out of this project. It was unclear previously, but now we have a goal with requirements. Our group has done research on open source programs, UI designs, and API's we may need for our project. We are focusing on creating a survey for our project to get a better understanding of what the founder and students would like our application to do/look like. After this week we should have even more information on what our client base really needs and wants. Still being in the research phase is allowing us to get a better plan for our project which will make things a lot easier in our future.

# Past Week Accomplishments:

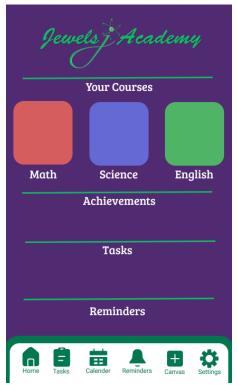
- Continue Brainstorming Features All
  - Continued brainstorming potential features and connections from the client meeting
    - Interactions with Google Calendar
    - Membership Model
- Defined Additional Ideas and Requirements All
  - Defined additional user story from the client meeting
    - Students can change notification settings for each task
  - Defined further prospects and variables from the founder at the client meeting
    - Users are middle/high school to college students versus the 4th to 12th grade range from earlier
    - This app is part of a series of services for Jewels Academy
    - Mentioned payment system
- Designed UI screen All
  - Created a prototype UI screen each for the survey to garner feedback on what is good and bad about each screen
    - Chris':

		Week of 2/12/202						
Mo	onday 1	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday	
5AM								
6AM 7AM Cla	ss							
8AM								
9AM								
10AM								
11AM								
12PM								
1PM	_							
2PM		Workout	:					
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HOM	IE	CAL	ENDA	R Ula	isses	S		

Adrian's:



Olusola's:



■ Theron's:

Task Dashboard	+
Today	
6:00 PM Basic Task 1	
11:59 PM Moderate Task 1	
Tomorrow	
11:59 PM Severe Task	
6:00 PM Basic Task 2	
Friday, February 18	
9:30 AM Other Task	
Tuesday, March 1	
11:15 AM Big Deadline	

■ Ben's:

ø	lewelz Acad	emy 🛕			
	Quote of the da	зу			
	Daily View	_			
Assignme		5:00pm			
Math Exa		7:00pm			
Cheer Pra		8:00pm			
_	Weekly Goal	s			
Home	Canvas Ta	asks Calendar			

- Found/Researched APIs Adrian, Ben
  - Canvas -

https://community.canvaslms.com/t5/Canvas-Developers-Group/Canvas-APIs-Getting-started-the-practical-ins-and-outs-gotchas/ba-p/263685

- https://canvas.instructure.com/doc/api/file.graphql.html
- Google Calendars
  - https://developers.google.com/calendar/api
- Began Product Benchmarking All
  - Each person is assigned to a related time management app/program to benchmark the features and integration the app/program has
    - Adrian Google Calendars
    - Ben OutLook
    - Christopher MyState
    - Sola Trello
    - Theron Canvas

# Pending Issues:

- Scheduling times for meeting with students
  - With the conflict of availability our team struggles with adding new appointed meeting times on top of the ones we currently have

### **Individual Contributions:**

Name	<u>Individual</u> <u>Contributions</u>	Hours this week	Hours Cumulative
Adrian Vanderveer	Meeting note taking, Product benchmarking, UI prototyping, Attended weekly workshop, and weekly meetings.	7	11
Christopher Burgos	Set up conversations with founders, Created mirro board for us to work on, Did my own UI prototyping, Attended	6	10

	meeting		
Theron Gale	Attended meetings, note taking during those meetings, Canvas benchmarking, UI prototyping, attended weekly workshop	6	10
Ben Hourigan	Attended Meetings, Researched API stuff for Canvas integration, UI prototyping in Figma, attended weekly workshop	6	10
Olusola Ogunsola	Client meeting note taking, attended weekly client and faculty meetings, UI prototyping in Figma, product benchmarking	6	10

# Plans for the Upcoming Week:

During the next week, our team will continue with product benchmarking as well as design brainstorming. Our focus will be on refining the scope and style of the project, be it through surveys with those who will be our users, searching for similar products currently available and taking inspiration from the ideas that the team thinks will work well with the project, or purely brainstorming features that the team wants to include. Our group is in the planning process for meeting with the Jewels Academy students to get feedback about features that the students would find most necessary or desirable.

# Summary of the Weekly Advisor Meeting:

During our weekly advisory meeting our group discussed concrete planning for the upcoming week as well as updated our faculty advisor with the refined scope our group discovered through meetings with the client of the project. We discussed methods used for product benchmarking that will assist in the discovery and defining stages of the project, as for planning we discussed what questions we want to discuss with the Jewels Academy students as well as methods that could be used to get definitive feedback on the project as well as priorities

that will assist in designing an effective end product. Our group also worked with our advisor to guide our brainstorming towards a direction in which it would have the best effect.